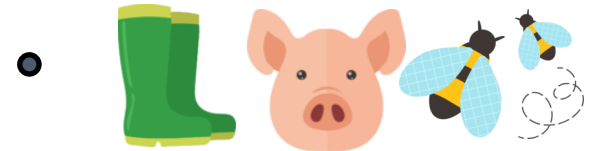
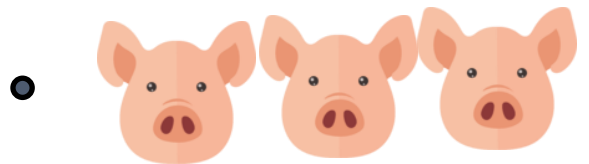
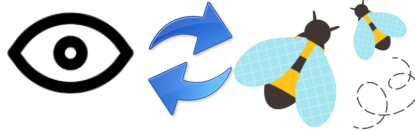
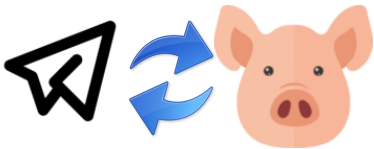


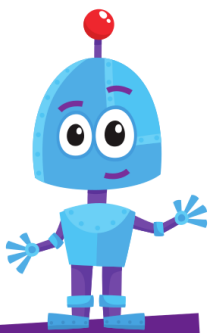
## CODEKRAKERS OEFENING 2

Want coderen kan je leren

# Codeer je code!

Ontcijfer zelf codetaal! Wij geven je de ontcijfercode. Verbind dan elke reeks figuren met de dieren aan de andere kant.





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## CODEKRAKERS OEFENING 2

Want coderen kan je leren

# het grote controlebord

